

## **ABSTRACT**

*Hengki (12140370) Learning Game, Introduction to Basic HTML 5-Bas to kids in the kindergarten.*

*Smartphone is not only used as a communication media but also can be used as a learning media. Smartphone also can have both positive and negative impacts. Basic learning media as a game for children in the kindergarten is made by using smartphone technology so it can be operated on android. This is one of the positive impacts of smartphone development. The existence of this media as a learning game can be use as one alternatives in the children learning procces on their development. This learning game application is use as one of the learning media while children play, and hopefully from this learning game media children can improve their thinking ability in their learning process. This learning application is made by using Construct 2, with multimedia based software development method. Questionnaire out of 100 respondents stated that the basic introduction learning game for kindergarten has a mean score about 85.80%, this indicates that the basic introductorion learning game for kindergarten is very good.*

*Keywords: Smartphone, Android, Learning Game, Construct 2*